

By Leslie Solomon Technical Director

3D GRAPHICS

WO-DIMENSIONAL graphics at various levels of resolution are quite common. Some computers, especially the newer ones, come with built-in graphics capability, while older machines (especially the S-100 variety) rely on plug-in boards. In either case, reasonably high-resolution graphics, even in color, present no problem.

Now there is a new approach: user-controlled, full three-dimensional graphics. Designed for the Apple II, the graphics are provided by the A2-3D1 Animation Package from SubLogic, Box V, Savoy, IL 61874. This software package is available on cassette for \$45, and the diskette version is \$55. Although it has limited use with 16K of RAM, 24K is required for optimum utility.

After a 10K machine-language program is placed in memory, for an introduction, some simple BASIC commands allow you to maneuver a three-dimensional cube around the screen. The cube can be rotated on any of its axes, can be moved closer to or farther away from the viewers "eye", and can even be made to move off the screen to either side, then apparently pass around (or over) the viewer and return to the screen. The perspective of the figure changes with rotation and movement.

The manuals explain how to create various shapes, or groups of shapes, and move them about. On the Apple, the viewed objects use the 140 × 192 high-resolution mode and can move at 150 lines per second, with a 20-line drawing presented at 5 frames per second. The variable field of view also allows cameralike zooming

Besides a 32-page Load and Go manual that guides the user through an orientation session, there is also an 84-page booklet that completely covers the machine language and BASIC programs. Special features include array generation of line start and end points so that the program can be used with future graphic output devices; a zero-page restore that leaves all zero-page variables intact after subroutine exit; a page control that allows selective page erase, display and draw to permit smooth animation; and a selective erase feature that allows movement of viewed objects without erasing the full screen.

Another package, Load and Go 3D Graphics in BASIC for the Apple II with Applesoft, is also available. This package contains a 60page BASIC 3D graphics manual and a 22page preliminary manual. The BASIC version on cassette is \$30 (\$10 extra for diskette) and generates its own trig functions. Therefore, the listing may be adapted for other BASIC-using computers from a Level II TRS-80 to more complex models.

Tarbell Disk. The VDS-II Vertical Disk Subsystem includes two Seimens 8" disk drives, Tarbell Floppy Disk Interface, CP/M Disk Operating System, and Tarbell BASIC. It is assembled, tested and packaged, with fan and power supply. It includes all cables and complete documentation. The system uses standard IBM-compatible soft-sectored 8" diskettes. Capacity per drive is 256K bytes with a 250-kHz transfer rate. The interface is S-100. Four extra slots allow four more drives. \$1888 from Tarbell Electronics, 950 Dovlen Place, Suite B, Carson, CA 90746 (Tel: 213-538-4251 or 2254).

Reserve Power. The APPLEJUICE reserve power supply protects against program interruption and data loss due to power flickers and brownouts. It provides a visual, audible and electronic signal output to alert the user when a power failure is occuring. Designed for the Apple computer line, the power supply back-up time is approximately 15 minutes. \$249 from High Technology, Inc., 1611 N.W. 23rd St., Oklahoma City, OK 73106 (Tel: 405-

S-100 Mainframe. This 12-slot actively terminated S-100 mainframe measures 11% inches high, 7 inches wide and 18 inches deep and comes complete with fan and circuit breaker. It supports +8 volts at 20 amps and \pm 16 volts at 4 amps. Input may be 105,

115 or 125 volts ac. It features a flip-top cover and comes in various colors. \$399.95 assembled and tested from California Computer Systems, 309 Laurelwood Dr., Santa Clara, CA 95050 (Tel: 408-988-1620).

Apple Lower Case. The Keyboard Expandor is a hardware-software modification to an Apple II that allows it to use both upper and lower case. The shift keys can be used conventionally. The hardware change is a onewire modification. The software modification is a transparent machine-language routine that augments the capabilities of the monitor while avoiding its upper case conversion code. All Apple II characters and editing functions are permitted as well as cap and shift lock. It requires 1/4K of memory. \$20 from C&H Micro, P.O. Box 249, Clifton Park, NY

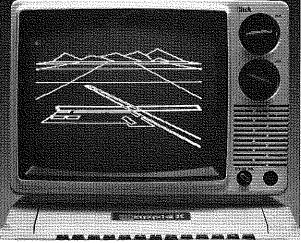
S-100 Accessories. A catalog of various S-100 plug-ins such as memories, disk systems, motherboards, multi-I/O ports, and software is available from Thinker Toys, 5221 Central Ave., Richmond, CA 94804.

Apple Graphics. The Versa-Writer is a digitizer and software package for the Apple II. Sixteen commands permit fill-in coloring using six colors and control cursor movement, horizontal and vertical scaling, centering on screen, and storing and recalling to and from disk, etc. The drawing board plugs into the game I/O, and requires 32K of RAM, Applesoft in ROM and Disk II. \$199 from Rainbow Computing Inc., 9719 Resada Blvd.. Northridge, CA 91324 (Tel: 213-349-5560).

KIM I/O. This RS-232 interface is designed for the AIM/KIM/SYM microcomputers, to allow these devices to connect to any RS-232 terminal, printer or modem. The I/O features 15 baud rates, programmable word length, a choice of stop bits, odd/even parity, serial echo mode, interrupt and status register, half/full duplex operation, parity/ framing/overrun error detection, expansion connector and a DB25 connector. Kit is \$69.95, wired/tested is \$84.95. Fobel Enterprises, 552 E. El Morado, Ontario, CA 91764 (Tel: 714-984-8871).

Real Time Clock. The CompuClock sixdigit, noninterruptable digital clock delivers

The SubLogic A2-3D1 Apple II Animation Package provides full three-dimensional graphics which can be easily maneuvered on the screen.



time and date via an RS-232C port of any computer. It can operate for about two weeks on its internal battery if the display is turned off. Comtronics, 105 N.W. 43rd St., Boca Raton, FL 33431 (Tel: 305-392-8700).

PET Graphics. The K-1008A-P Visible Memory is a graphics display board that upgrades the PET system by providing a high-resolution matrix of 64,000 dots (320 wide by 200 high) with each dot independently controlled. During image update, there is no visible interference. When not used for graphics, the board serves as an 8K-byte expansion. It interfaces via the K-1007A-1 bus adapter with easily detached ribbon cable interconnects. Without the bus adapter, the Visible Memory can be used with the AlM-75, KIM-1 and SYM-1 computers, \$243. The K-1007A-1 bus adapter is \$99, the K-1004A-P card file is \$80, and the K-1008-3C software is \$20. Micro Technology Unlimited, 841 Galaxy Way, P.O. Box 4596, Manchester, NH 03108 (Tel: 603-627-1464).

Work Station. The 90 Micro Work Station features the Quay 90MPS or 90F/MPS single-board computer, power supply and a wood-grain base with hinged plastic cover. The 90MPS includes a Z80, up to 65K dynamic RAM, up to 14K of EPROM, 1K of static RAM, up to eight 8-bit programmable I/O ports, four programmable counter/timers. BS-232 or 20-mA ports with selectable baud rates, 2.5- or 4-MHz operation and a PROM-resident system monitor with debug capabilities. It also includes a DMA floppydisk compatible with Digital Research CP/M and an S-100 bus adapter. \$1050 with 4K dynamic RAM, \$1675 with 16K dynamic RAM. Quay Corporation, P.O. Box 386, Freehold, NJ 07728 (Tel: 201-681-8700).

Custom Enclosure. Vacuum-formed from ABS flame-retardant plastic, the MicroDaSys enclosure kit has cassette wells and protective feet. Machined for assorted I/O connectors and having a 4" fan, the enclosure supports a 64-key ASCII board that generates all 128 codes, a +8-volt supply at 16 amperes. and ± 16 volts at 2 amperes. A 6-slot S-100 motherboard allows any S-100 plugin. \$249 kit. \$299 assembled. MicroDaSys, Box 36051, Los Angeles, CA 90036 (Tel: 213-935-4555)

Video RAM. The PV-1 is a user-programmable video RAM that "looks" like a memory-mapped 1K-by-8 RAM and contains a programmable CRT controller with internal/ external sync capability. Via its 75-ohm composite video output, any screen format up to 16 lines by 64 characters can be generated. The characters can be 10X13, 10X16, or 7X9 upper/lower case with adjustable width and screen position. The PV-1 requires a single 5-volt line, can be simply configured for USA/ European video standards, and has intensity control and character blink/inverse, It can be easily mixed with a conventional TV camera output so that combined analog and digital display can be produced. The device will generate 96 ASCII and 32 graphics symbols. The 4.5" X 6" module can be interfaced to almost any micro-minicomputer. \$295 from Matrox Electronic Systems, Ltd., 2795 Bates Rd., Montreal, Quebec, Canada H3S 1B5 (Tel: 514-481-6838 or 735-1182).



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The incredible ELF II Light Pen lets you write or draw anything you want on a TV screen with just a wave of the "magic wand." Netronics has also introduced the ELF II Color Graphics & Music System-more breakthroughs that ELF II ers were the first to enjoy!

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